

# CORNHOLE TOURNAMENT RULES

## Point Totals and Elimination

- Matches will be played to 21 points or until match time expires, unless otherwise directed by tournament officials.
- This is a single elimination tournament and a team will be eliminated from the tournament after losing one match.
- Any team who has not arrived at their designated board to begin match play within five minutes of the designated start time, will have forfeited the match and the opposing team will report their win to the head table immediately. The head table will maintain the official tournament time.
- The maximum time for one match is 20 minutes, unless otherwise directed by tournament officials. A horn will sound 20 minutes after the start of a match and that horn ends any on-going play. The team with the most points at the time the horn sounds, will report their win immediately to the head table. If teams are tied when the horn sounds, sudden death rules apply and the next team to score one point is designated the winner of the match and will report their win to the head table immediately. A division's championship game will not be determined by time expiring but will be played until one team reaches 21 points.

## Doubles Play

- Team A competes against Team B – each team is comprised of two (2) people.
- A member of each team will stand at opposite boards and next to a member of the opposing team.
- Each team will stay in their designated lane for the whole game.
- Players at the headboard will alternate pitching bags until each player has pitched all (4) of his/her bags.
- Players at the footboard will take score and resume pitching back to the other cornhole board. Self Scoring and the Honor System will be in place.
- Players must not cross the foul line with their feet before the bag has landed (defined below).
- Winners of each match report their team win to the scoring table immediately.

## Warm Up Tosses

- Each player is allowed 1 warm up round of 4 bag tosses prior to starting the match. If the designated boards are open prior to the start of the match, teams are welcome to warm up with more than 1 round of bag tosses.

## Playing Court

- Boards are spaced 27' apart from the front edge of opposing boards.
- Foul Line is the front edge of the board where a player cannot pass during their toss and before their bag has landed.

## Scoring

- *Woody* - Refers to any cornhole bag that has been pitched and remains on the cornhole board playing surface at the conclusion of the frame. Each woody is 1pt.
- *Cornhole* – Refers to any cornhole bag that has been pitched and passes through the cornhole board hole at any time within the frame. Each cornhole is 3pts.
- *Cancellation Scoring* - The points of one player cancel out the points of their opponent. Using this method, only one player/team can score in each frame. Example: Red achieves one (1) woody and two (2) cornholes. Blue achieves two (2) woodies and zero (0) cornholes. 7 points – 2 points = Red scores 5 points for that frame.
- *Foul Bags* – Bags contacting the ground before reaching the playing surface and bags pitched when a player has crossed the foul line are Foul Bags. If a foul bag lands on the playing surface or comes to rest touching the ground and the board, it must be removed immediately.
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  - **RECAP MATCH TIME EXPIRATION:** The maximum time for one match is 20 minutes, unless otherwise directed by tournament officials. A horn will sound 20 minutes after the start of a match and that horn ends any on-going play. The team with the most points at the time the horn sounds, will report their win immediately to the head table. If teams are tied when the horn sounds, sudden death rules apply and the next team to score one point is designated the winner of the match and will report their win to the head table immediately. A division's championship game will not be determined by time expiring but will be played until one team reaches 21 points.